

INTERACTIVE 3D RESEARCH PROJECT EXPLORES CREATIVE PROCESS WITH HELP FROM ATI FIREGL WORKSTATION GRAPHICS TECHNOLOGY

What is human creativity? How does it really work? And how well do individuals collaborate when it comes to the creative process?

Finding answers to such far-reaching questions is the focus of a determined group of artists, researchers, teachers and students at Seneca College and York University who have joined forces in an unusual interactive 3D computer project that explores human creativity.

Known as the Multi-User Laser Texture Interface project - or the MULTI project - participants from Seneca and York in Toronto have developed a custom game engine and a sophisticated 3D user interface that utilizes multiple lasers to navigate and manipulate objects within a graphical setting known as The Library.



